



## BASIC TERMS TO KNOW

**STRAIGHT BET:** A single selection wager on a market within any event

**PARLAY:** A single wager that involves multiple legs on two or more selections, in which all must win to have a winning ticket. Parlay wagers offer higher payouts than straight bets, but if one of the selections lose then the entire bet is lost.

**FUTURES:** A wager placed on an event taking place in the future. The most commonly bet future wager is to win the Superbowl, NBA Finals, World Series or Stanley Cup.

**PROPOSITIONS:** Proposition bets, or prop bets, are wagers placed on the outcome of events within a game. Example: Which team will score first: Team A or B.

**TEASER:** A teaser bet is a football or basketball bet that allows a bettor to "buy" points for a more favorable point spread. In football, a bettor may adjust the point spread by 6, 6.5, 7, 7.5 or 10 points. In basketball, a bettor may adjust the point spread 5, 5.5 and 6 points. 3 or more selections must be included in the teaser bet.

**ROUND ROBIN:** Allows bettors to make multiple parlay wagers at once. For example, a 3-team round robin consists of 4 total bets — three 2-team parlays (Team A+B, Team A+C, Team B+C) and one 3-team parlay (Team A+ Team B+Team C).

**ODDS:** The listed line and odds at the time you make your bet may be different from the line and odds when the game starts. The line and odds that are listed on your ticket is your official line and odds for your bet

**POINT SPREAD:** The projected margin of points that the favored team must win by. This is sometimes referred to as the "line" or "betting line." Example: Cowboys -7 vs. Eagles. +7 If you bet on the favorite you will take the points (-2.5 for example) from that team's final score. Reversely, if you bet on the underdog you add these points (+2.5) to that team's final score

**MONEY LINE:** Odds for a team or individual athlete to win outright, regardless of the point spread. Example: A -160 Money Line means that a bettor must bet \$160 to win \$100. A +120 Money Line means that a \$100 bet will win \$120.

**TOTAL:** The combined number of points scored in a game by both teams, also known as the over/under.

## Getting Started

### Football/Basketball/Baseball/Ice Hockey

NOTE:

Markets for the entirety of the game include Overtime/Extra Innings unless stated.

**SPREAD/RUN LINE/PUCK LINE:** When betting the Spread, the team you bet on must "cover the spread." This means the team must win or not lose by a predetermined margin of points.

EXAMPLE:

Team	Spread	Odds
Detroit Lions	-6	-105
Denver Broncos	+6	-105

If you bet the Lions, the Lions must win by 7 points or more for you to win your bet.

If you bet the Broncos, you will win your wager as long as the Broncos do not lose by more than 5 points - They can win the game, tie, or lose by 5 points or less.

If the Lions win by exactly 6 points, the wager is declared a push and all point spread bets on either team are refunded.

If you bet a parlay and you get a push, the parlay reverts to the other selections only - a 3 selection parlay becomes a parlay on the other 2 selections, etc. Lines and odds change constantly.

### **Money Line**

Betting on which team will win the game. If the game is a tie after Overtime then bets are settled as a push and stakes are refunded.

A "-" preceding the Teams odds indicates that team is the favorite. A "+" preceding the Teams odds indicates that team is the underdog.

### **Total**

Betting on the total points/runs/goals scored in the game by both teams combined.

### **Halves/Quarter/Innings/Period**

Bets placed on period markets are settled based on the score line in the defined period on your ticket.

### **Player Props**

Player specific markets such as First Touchdown scorer, Passing Yards, Total Touchdowns, Total Points, Total Runs, etc. to name a few are settled by the official box scores provided by the official data provider for the league.

### **Golf/Nascar/F1**

#### **Future markets**

Winner, Top 5, 1st Round Leader, etc. are the main form of betting on Golf.

These markets will include a long list of all players competing in the tournament.

If a player does not start the 1st round then bets will be pushed.

#### **Matchup**

These markets are generally between 2 or 3 balls, where the betting is specific to the 2 or 3 players listed in the market and who will do better between the listed players

Example

Round 1 Matchbet

Tiger Woods v Rory McIlroy

Whoever shoots the lowest score in round 1 just between Tiger Woods and Rory McIlroy will be the winner in the above market. The players may shoot 72 and 75 respectively, with some other player shooting 68.

The only scores relevant are the scores of Tiger Woods(72) and Rory McIlroy(75), making Tiger the winner in this bet.

### **Boxing/MMA**

#### **Winner**

Betting on which boxer/fighter will win the fight.

In the event of a Tie bets are pushed.

A "-" preceding the Teams odds indicates that team is the favorite. A "+" preceding the Teams odds indicates that team is the underdog.

#### **Fight Result**

Similar to Winner market but this includes the Tie selection.

#### **Propositions**

There will be additional propositions to bet on such as Total Number of Rounds - Over/Under 10.5 rounds, How will the fight be decided? Will the fight go the distance?

## Tennis

### Winner

Betting on which Player will win the match.

A “-” preceding the Teams odds indicates that team is the favorite. A “+” preceding the Teams odds indicates that team is the underdog.

### Propositions

There will be additional propositions such as, Set Winner, Game Winner, Total Games in the Match, Total Games in a set.

If a match does not reach a natural conclusion, any markets that are not unconditionally determined will be void/pushed.

## Teaser Payouts

### FOOTBALL

Selection/Points	6	6.5	7	10
2	-115	-125	-140	-300
3	+160	+150	+130	-140
4	+260	+220	+200	+100
5	+450	+400	+350	+140
6	+700	+600	+500	+180
7	+900	+800	+700	
8	+1000	+900	+800	
9	+1500	+1200	+1000	
10	+2000	+1500	+1200	

### BASKETBALL

Selections/Points	5	5.5	6
2	-115	-125	-140
3	+160	+150	+130
4	+260	+220	+200
5	+450	+400	+300
6	+700	+600	+500
7	+900	+800	+700
8	+1000	+900	+800
9	+1500	+1200	+1000
10	+2000	+1500	+1200